

## Street Soccer General Rules

1. Every player must wear shin guards covered by socks and soccer shoes or athletic shoes (No football/baseball cleats).
2. Uniforms are required. See below for details.
  - a. All players on the same team must have the same color shirts.
3. Every player is required to sign the team roster/liability form prior to their first game. Only players listed on the team roster are eligible to play. Any team playing with an ineligible player will forfeit the match.
4. All players must play with-in their birth year. Players may only be rostered to ONE team per birth year.
5. Teams must be paid in full prior to taking the field for the first game. No Exceptions.
6. No changes or substitutions to rosters may occur after the start of the first game. No Exceptions.

## Street Soccer Game Rules

1. Each team shall roster a maximum of 8 players.
2. Only 4 players per team are allowed on the playing pitch at any one time. Each team shall consist of 1 goalkeeper and 3 players. The minimum number of players permitted to start and/or finish a match is 2 field players and 1 goalkeeper (3 total players).
3. Each match shall consist of two 12-minute halves. Teams to change sides after the first half with play resuming immediately thereafter. The match begins when the referee tosses the ball into play from a position midway along the sideline. The team winning the coin toss starts with the ball and the other team will start with the ball in the second half. Players can be substituted at any stoppage only after obtaining permission from the referee. The substituted player must leave the pitch before the replacement may enter.
4. When a goal is scored, the team that has conceded the goal retrieves the ball. The goalkeeper can roll the ball back into play immediately.
5. Goals can only be scored from outside the penalty area which is marked by a semi-circle in front of the goal mouth.
6. All re-starts and free kicks are indirect. Penalty kicks are direct free kicks.
7. Only the goalkeeper can handle the ball within his own penalty area. The goalkeeper cannot handle the ball outside the penalty area when the game is in play. If the goalkeeper handles the ball outside the penalty area an indirect free kick will be awarded to the other team.
8. Players can not challenge the ball inside the opposing team's penalty area. If an offensive player touches the ball within the penalty area, a goal kick will be awarded. If a defensive player plays the ball within the penalty area, a penalty kick will be awarded.
9. The "no pass back" rule applies. If a goalkeeper picks the ball up with his/her hands after receiving a pass back from a teammate (even if the goalkeeper has both feet in the penalty area), then the other team is awarded an indirect kick.
10. During play, the goalkeeper is only allowed to use an underhanded throw to send the ball to another player. The ball may not rise above the level of his shoulder. Violation of this rule will result in an indirect kick for the opposing team.

11. When the ball goes out-of-play along the sidelines, a “kick-in” will be awarded against the team that last played the ball. The player conducting the “kick-in” must play the ball within 5 seconds. During the kick in, the ball may not rise above the players shoulder level. Violation of this rule results in a “kick-in” to the opposing team.
12. All balls played out-of-bound along the goal line will result in a goal kick. There will be NO corner kicks. Only the goalkeeper takes a “goal-kick” with the ball stationary anywhere within his/her penalty area. Violation of this rule results in the “goal kick being re-taken.
13. For all restarts, the player has 5 seconds to play or the ball or it will be awarded to the opposing team.
14. A “penalty” is conducted with the goalkeeper positioned within his/her penalty area and an opposing player positioned within the opponent’s penalty area. All other players must remain on the other side of the midline. Once the referee is satisfied that the player and the goalkeeper are in position and ready, the ball is handed to the player who then moves the ball forward, with his feet, towards the opposing goalkeeper’s penalty area. The player will take a shot at goal from outside the goalkeeper’s penalty area without undue delay. If the shot is deflected into play the ball is considered “in play” and the game resumes automatically.
15. Any forms of rough play e.g. tackling a player’s feet, body-checks, pushing, tripping, etc. is strictly forbidden. Unsporting and violent conduct, e.g. using verbal obscenities, obscene gestures, arguing with the referees, fighting etc. is also forbidden. A first caution or “Yellow Card” shown to a player for infringement automatically warrants a one-minute suspension from play for the guilty player. For any subsequent caution, the player is shown a “Red Card” the player is disqualified for the rest of the match and the next league match. The match then resumes without any replacement for the disqualified player.

**All rules below will be enforced for U11 and older:**

- No Body Contact – This means no shoulder to shoulder that result in any movement of the other player’s body.
  - No using your body to “box out” (body to body) another player.
  - No “Ball first and body second” contact.
  - Ball contact ONLY
  - Player who is in control of the ball has the right of way, unless the defender has both feet planted.
  - Defender must tackle the ball or strip the ball off the player without touching the player.
16. No slide tackling
  17. In the event of a “draw” at the end of regulation play the match goes into “sudden-death” penalty kicks. Maximum of 3 kicks per team will be taken. If after the penalty kicks the team scores are still tied, then the referee shall decide the winner of the match by a “toss of Coin”.
  18. Penalty Kicks – Once a shot is taken and/or the keepers touches the ball the penalty is over in penalty kicks.

19. No Heading the ball. An indirect free kick will be awarded to the opposing team.
20. During the match, the referee's decision is final. Any appeal against the referee's decisions should be lodged in writing with the League Director present at the check in table. The League Director will assess each appeal and decide on its individual merit. No further appeals shall be entertained. The League's Director's decision will be final.