

REGISTRATION FAQ's

Can I email you my documents?

No. All documents must be uploaded to your GotSoccer account.

Can I ask a specific question during this process?

Yes. From your documents page in your team account, RCC Event application, there is a "Notify Registrar" spot. Click on notify, type in your short question and "Add". RCC staff can see there is a notification and will reply at the same spot. Your team contact/manager will receive an automated email when we answer.

Once I've checked in using GotSoccer, will I receive an email confirming that my roster has been approved?

Yes. All teams will receive an email confirming their roster/documents have been approved. Your actual RCC verified roster will be uploaded into your team account by us. This is where you will print copies of your RCC verified tournament roster to bring to the tournament. This roster must be given to the referee 15 mins. prior to each game. You must always bring your roster, actual laminated player/coach passes (no copies) and medical forms to each game. You must get your roster back from the referee after each game. This email will be sent no later than 5 days prior to the tournament start date.

Players not attending the event:

If a player is not attending the event do I leave their name on the roster?

No, if a player is not attending the event; you need to cross their name off on the roster before you scan it.

Guest Players:

What is the maximum number of quest players a team can bring to the event?

Six (6) guest players will be allowed.

Teams may roster up to the maximum permitted for their age per Real Cup rules.

• Guest players are included in that maximum number.

How do I add a guest player?

Step 1: Obtain the guest player's current player pass/card and medical release form.

Step 2: Copy your original roster. Please handwrite legibly and carefully, the guest player's full name, unique jersey number, player identification number and birthday below the bottom of the existing rostered players.

Step 3: Proper paperwork for guest players is required:

US CLUB TEAMS DO NOT NEED ANY EXTRA PAPERWORK – just their US CLUB ROSTERS with the guest players written in, US Club player cards/passes, medical waivers.

USYS TEAMS USING GUEST PLAYERS:

- A guest player is any player not listed on your official roster you are using in the RCC. Some clubs or state associations will add guest players to a traveling team's official roster. Please ask your club or state registrar about this! Any player listed/typed on your official, signed, verified roster is not considered a guest player by RCC.
- All guest players (written in by you on your roster) must have their player pass included with the whole team's passes for RCC approval and their medical release at the field with those of the entire team.
- If the guest player and the team for which they are playing are both from CO, nothing else is needed (just pass, medical release, and name on official roster submitted by team, then approved by RCC)
- If the guest player is from ANY state other than CO, then they will need either Player Loan Papers or Interstate Permission to Travel Form.
 - Player Loan Papers are obtained from your state association, i.e., a player from your state association is playing on your team (even from within your own club).
 - Interstate Permission to Travel Form is for a player guest playing on a team from outside their state association, i.e., an AZ player is coming to play on a CO Team.
 <u>Click here</u> for this form or obtain from your state association.

IMPORTANT NOTE: US Club Soccer teams may only take guest players registered under US Club Soccer, and USYS teams may only take guest players registered under USYS. No roster may be comprised of players with different passes from different organizations (no "mixed rosters").